**Practical No. 6**

**Roll no.24**

**Date-14/1/16**

**Q.Design a java class to implement a thread.**

**Code-**

package tt;

import java.util.\*;

public class Tt extends Thread{

public Tt()

{

start();

}

public void run()

{

for(;;)

{

Date d=new Date();

System.out.println(d.toString());

try

{

Thread.sleep(1000);

}

catch(InterruptedException ie)

{

}

}

}

public static void main(String args[])

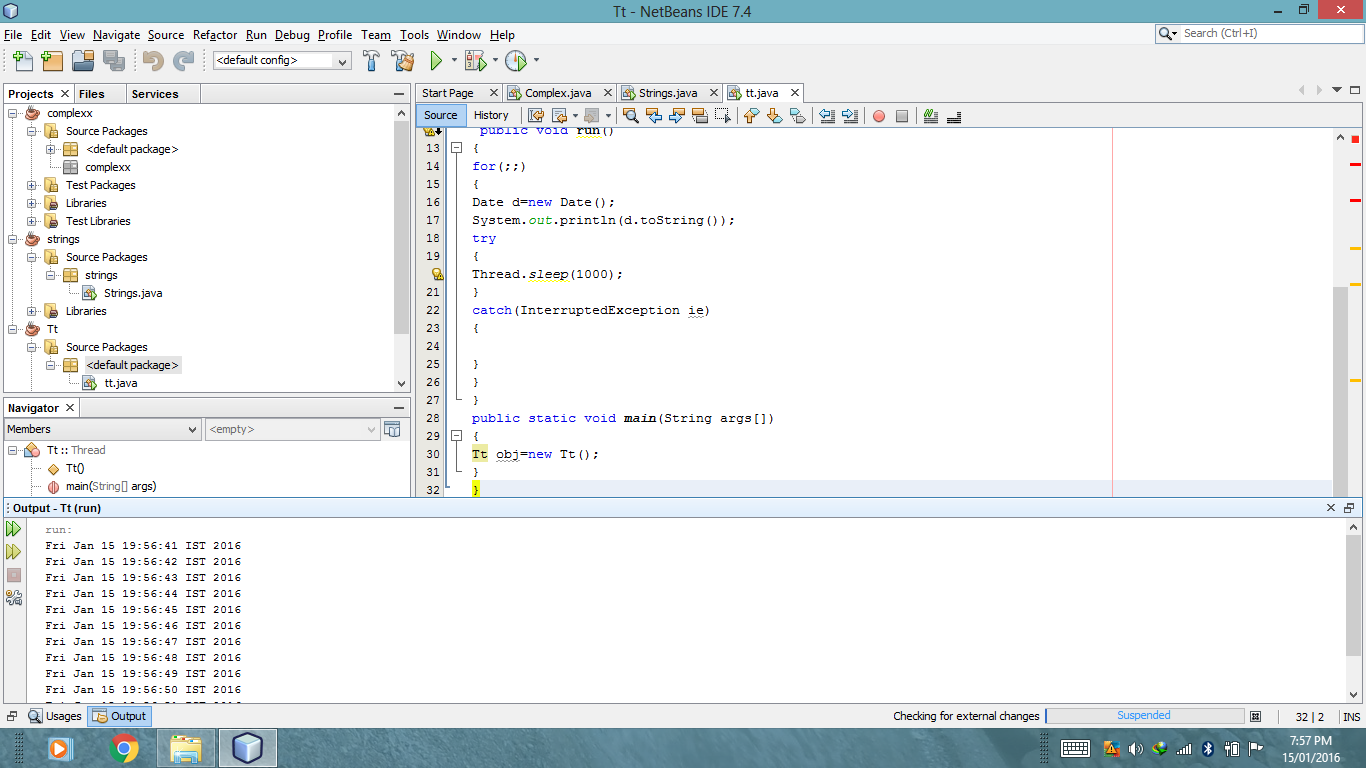
{

Tt obj=new Tt();

}

}

**Output:**

****